

# 2010 SSG Soccer Regulations & Guidelines

*The FIFA "Laws of the Games" as modified by SSG will apply:*

1. Coaches are responsible for the accuracy of their rosters and entering their team in the proper age bracket. The coach will be the sole spokesperson for the entire team in ANY discussions of rule interpretations, judgment calls and protests.
2. Commissioners have the right to combine or cancel divisions based on the number of entries, and to reclassify teams into appropriate divisions.
3. Each team is permitted a maximum of three players (one for 3 v 3) from a bordering state (MO, OK, NE, CO). The rest of the team must be current Kansas residents, military personnel stationed in Kansas or college students attending school in Kansas.
4. Players may play on only one team within a tournament age group. All players must be prepared to show proof of age and Kansas residency. If challenged, and no proof is shown, the player will be disqualified. If one or more players are disqualified resulting in a team not having enough players to compete, the team will be disqualified with no refund. Appropriate documents for proof of age: player card, birth certificate, driver's license or state issued picture id.

The age groups for the tournament:

U-08: Born 8/1/01 and younger

U-16: Born 8/1/93 and younger

U-10: Born 8/1/99 and younger

U-19: Born 8/1/90 and younger

U-12: Born 8/1/97 and younger

30+: Born 8/1/80 and younger

U-14: Born 8/1/95 and younger

Open: Open to all ages

5. U8 & U10 will play 6 v 6, U12 will play 8 v 8, and U14 and older will play 11 v 11.
6. ***Inappropriate behavior will not be tolerated!*** The Soccer Commissioner, Director of Officials, Venue supervisor and Director of the Games reserve the right to disqualify or eject any player, team coach or spectator. Fighting will result in offending player and possibly entire team being disqualified from the tournament.
7. Completed roster/waiver form must be received no later than three days prior to the start of the tournament. If a form is not submitted on time, the team will be pulled from the tournament and placed at the end of the waiting list with no refund. If the team is allowed in the tournament, a \$15 late fee will be charged.
8. Coaches/Team Contact must complete the roster change form for any substitutions and additions (up to the maximum roster size) to originally-submitted team rosters. There is no charge for changes made up to the registration deadline. Each additional change will include a \$5 per change processing fee. The roster change form must be returned to the Games office along with the processing fee if applicable (cash, money order, cashier's check or credit card) by 5 p.m. on Wednesday, July 14 for competition on July 17 and Wednesday, July 21 for competition on July 24. Roster change form is downloadable from the website.
9. The home team (listed first on the schedule) will be responsible for providing the game ball. U-8 will use size 3 balls, U-10 & U-12 will use size 4 balls; all others will use size 5 balls.
10. All teams must have two sets of matching jerseys, one white and the other a contrasting color. Each jersey must be uniquely numbered. The goalkeeper's jersey shall be of a contrasting color from the rest of his/her team and from the opposing team. The home team shall be responsible for changing jersey color in the event of color duplication. Shin guards, completely covered by socks, are required for all players.
11. A forfeit will be declared against a team that fails to report within 10 minutes of a scheduled game time with at least seven (two for 3 v 3) players on the roster. Any team that quits the field of play before the conclusion of play will forfeit the game and is subject to disqualification in the tournament at the discretion of the Soccer Rules Committee. A forfeited game will be recorded as a 3-0 win for the winner and a 0-3 loss for the loser. For 3 v 3, a win will be recorded as a 3-0 win for the winner and a 0-3 loss for the loser.
12. Consult Protest Policy in the General Information section of the Entry Book for procedure. Protests will only be allowed for opposing player ineligibility. Judgment calls cannot be protested. Protest must be filed with the Soccer Commissioner, in writing, within 30 minutes of the completion of the game, and must be accompanied by \$100 cash. Any money used to lodge a protest is refundable only if the protest is upheld by the Soccer Rules Committee. The decision made by the Soccer Rules Committee is final.
13. Tie Breaking Procedure: 1) Head to head 2) Goal differential [Goals for minus goals against] 3) Coin toss
14. Mercy Rule: If any team is ahead by 10 goals, the game will be considered final. Exception: 3 v 3.
15. Contact Soccer Commissioners with any questions.

***Teams agree to follow these Regulations and Guidelines by signing the Team Waiver.***