

# 2012 SSG Basketball Regulations & Guidelines

MAYB rules as modified by SSG will apply:

1. Twenty minute running clock except for last 2 minutes of each half, unless one team is ahead by more than 15 points or more. In addition, clock will stop on all technical fouls, injuries or time-outs (including officials TO). Clock does not restart until it would in a normal dead ball situation. Overtime will be 2 minutes in length with regular clock operation. The clock stops on all dead balls in overtime.
  - \*All divisions will play on regulation 10 foot goals.
  - \*Five-minute halftime.
  - \*Game time is forfeit time (no grace period).
  - \*Teams must have one set of same-colored jerseys with permanent numbers on either the front or back.
  - \*Each team allowed 4 time-outs, no 30 second time-outs. One additional time-out per overtime will be allowed.
2. There must be at least 4 teams to provide a tournament in each age group and we would prefer at least 6. If the number of teams is not met, age divisions may be cancelled or combined. SSG/MAYB reserves the right to combine age groups without notification.
3. Players may play on only one team within a tournament age group. Players' eligibility will be checked by a current grade card or birth certificate, if requested. Grade levels are determined by the grade completed in spring of 2012. REQUESTS WILL NOT BE GRANTED TO MOVE DOWN TO A LOWER DIVISION. SSG reserves the right to amend eligibility requirements in special circumstances. Kansas teams only. Up to three out of state players may participate on one team.
4. ***Each team is required to provide an adult scorekeeper or clock operator for each game, failure to do so will result in forfeit.***
5. All female and male 3<sup>rd</sup> through 8<sup>th</sup> graders will use the Intermediate (28.5) ball. All male divisions 9<sup>th</sup> grade and older will use the men's regulation ball (29.5). ***Each team must provide their own game ball.***
6. ***Inappropriate behavior will not be tolerated!*** The Basketball Commissioner, Director of Officials, Venue supervisor and Director of the Games reserve the right to disqualify, eject or assess a technical foul on any player, team coach or spectator. Two sportsmanship-related technical fouls on a combination of a player, coach or spectator in a game may result in immediate forfeiture of the game for that team. Fighting will result in offending player and possibly entire team being disqualified from the tournament.
7. NO DUNKING ALLOWED with the exception of the all Semi-Finals and Championship Games played at Washburn University – Lee Arena. First violation of this policy will result in a personal technical foul. A second violation will result in team forfeit of the game.
8. Completed Sunflower State Games roster/waiver form must be received by July 18, 2012 for Youth teams and July 25, 2012 for Adults. Rosters will be frozen at this time. Team submitting their completed roster after the deadline will not receive commemorative t-shirts. A team must have a minimum of 5 players and maximum of 12.
9. Coaches/Team Contact must complete the roster change form for any substitutions and additions (up to the maximum roster size) to originally-submitted team rosters. The roster change form must be returned to the Games office along with the processing fee if applicable by the deadlines listed above. Roster change form is downloadable from the website.
10. Tie breaker procedure is as follows:
  - \*Win/Loss record in pool play.
  - \*Head-to-head competition.
  - \*Winning points earned. (For tie break purposes, when a team wins, it earns the number of points it won by. For example: if Team A beats Team B 48-42, Team A earns +6 points. The most points a team can earn are +13. A team's disqualification and/or forfeiture equal a 13 point differential in the formula. If still tied, a coin flip will determine the first seed.
11. Consult Protest Policy in the General Information section of the web site for procedure.
12. Spectator admission will be charged at all Youth Basketball games. A 2-Day Family Pass (Limit 2 adults and 2 children) can be purchased on-site for \$20. Individual two-day passes can be purchased for \$8 per adult and \$5 per child (under 18). Individual one-day passes can be purchased on-site for \$5 per adult and \$3 per child (under 18).
13. Contact Basketball Commissioner with any questions or visit mayb.com for additional rules.
14. **IMPORTANT PACKET PICK-UP POLICY: Coaches of all Youth & Adult basketball teams must check-in at least one hour prior to the start of their first game at Petro Hall Room 220, Washburn University. Waiver forms must be completed and signed by entire team before coaches are able to check-in and pick up packets and T-shirts. T-Shirts are only given to teams submitting their rosters by July 18 for Youth and July 25 for Adult.**

***Teams agree to follow these Regulations and Guidelines by signing the Team Waiver.***